

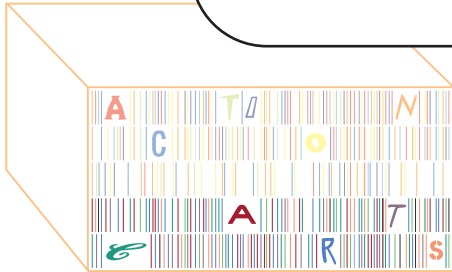


Architecture firm Sauerbruch Hutton, Museum Brandhorst, 2005–2009



Architecture I – Museum Brandhorst new!

☞ Like a large abstract painting, the facade in the urban space draws attention to the museum as a place of living art. *Sauerbruch Hutton (1)*



- ▷ Design a floor plan and outline of a museum building of the future.
  - ▷ Include one aspect of the architecture of Museum Brandhorst in your plan.
  - ▷ Pay attention to form, color, function, proportion and the integration of the surroundings.
  - ▷ Create an analog or digital 3-D model.
- ➡ *get out:*
- ▷ Look outdoors for a vacant space and photograph it.
  - ▷ Paste your model – either analog or digital – into the picture of the vacant space.

 Architecture, drawing

THINK

Compare Museum Brandhorst with other museum buildings. What special features can you identify?

DISCUSS



Pencils, millimeter paper, ruler, set square, modeling material  
PC/tablet (construction program)

➡ Smartphone/camera